

# Using Rhino with Radiance

## Starting points for a discussion

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# Radiance Applications

## Instantaneous

- Luminance Visualization (rendering)
- Illuminance calculation
- Metrics (glare, contrast, ...)
- Add your own!

## Over Time

- Daylight penetration visualization
- Daylight autonomy
- Animations
- Fly-throughs
- Add your own!

# Using Rhino

## **Rendering**

- Build model in Rhino
- Export
- Write .rif file
- “Apply” materials
- Add sky models
- Run

## **Simulation over multiple cases**

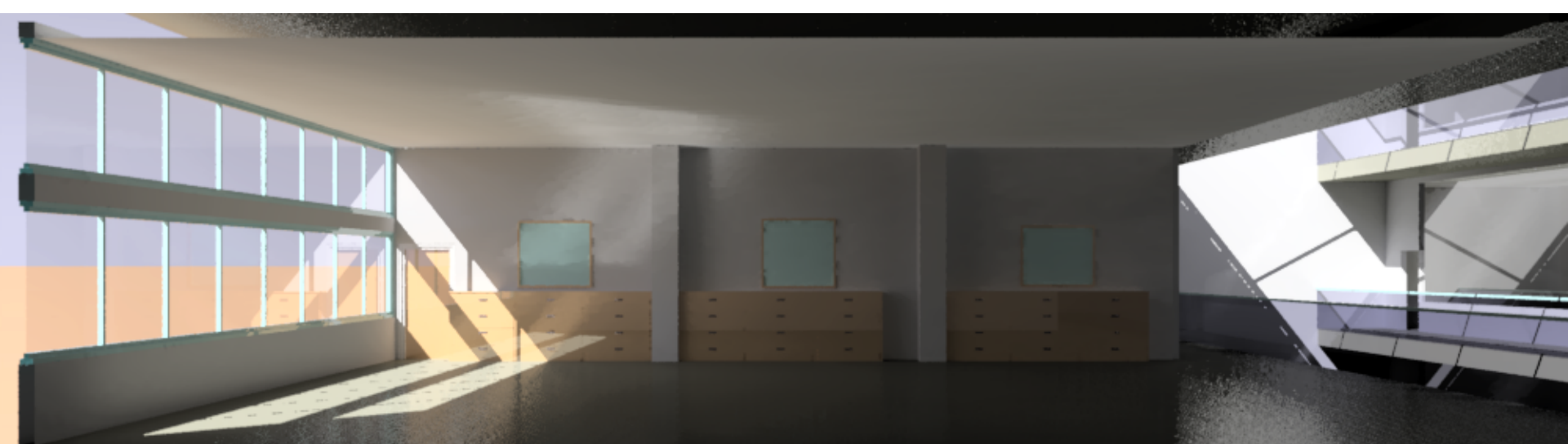
- Build model(s)
- Export
- Write scripts
- Apply materials
- Run

# Animation



- I don't do animations—what do you do?

# My Process—Rendering



# Process—Rendering

- Model, model, model
- Export as .OBJ
- Assign materials in .rad format
- Build sky model
- Write .rif file
- Rendering

# Process—Simulation

- Build multiple simple models (Grasshopper helps with this)
- Export to .OBJ format
- Apply materials
- Build sky models
- Write rtrace scripts and .rif files
- Simulate, simulate, simulate
- Check, check, check